This program is same as HW3, but you just have to implement the part2:

**Define (input)**

(a) the number of integers \((N)\) to play with. For example, input 5 means you like to play with 5 numbers which is 1 to 5, max up to 128.

(b) number of guesses \((G)\) and input these G integers, For example, if G = 4, you can input 1 2 3 4, max up to 128.

(c) both N and G are from argument list.

**Program**

Requirements are same as HW3 part2, but you have to use the recursive function to implement the program.

#Not have to create a arrary to store all the possible answer.

#If you can make the N and G bigger, you can get better grade.